

COMMUNICATION & LANGUAGE

- Sound discrimination- adding sound effects to story, identifying a sound,
- Responding to and asking own questions
- Listening to stories and responding to questions about stories
- Using talk to discuss differences between light and dark
- Following simple instructions

LITERACY

- Looking at text- speech bubbles, bold text,
- Recognising and writing own name
- Retelling stories through role play, pictures, puppets, shadow puppets
- Predicting what might happen next in a story
- Talking about story events and characters
- Making cards
- Giving meaning to marks made as they draw and paint
- Joining in with repetitive parts of a story or rhyme

UNDERSTANDING THE WORLD

- Using computer mouse, finger on iPad and IWB pen to select tools and drag
- Completing simple programs related to topic
- Discuss people who works at night/ day time
- Discuss day and night animals
- Making a shadow and talking about how it is made
- Joining in with Christmas activities
- Sorting sounds into loud/quiet noises
- Talking about different occupations
- Using camera or camera function on iPad

GREENFIELDS COMMUNITY PRIMARY SCHOOL



Nursery ~ Autumn 2 THEMATIC CURRICULUM OVERVIEW Light and Dark: Which is best- day or night?

EXPRESSIVE ARTS & DESIGN

- Role play area
- Home corner
 - "Cleaning and Laundry"
 - Santa's workshop
- Drawing around a shadow, shadow pictures
- Singing Nativity songs, topic songs, Christmas songs and Winter songs
- Painting- free painting, fireworks.
- Printing- fireworks, stars/ moon
- Listening to and moving in response to music
- Christmas activities and crafts.

PERSONAL, SOCIAL & EMOTIONAL DEVELOPMENT

- Discuss feelings of story characters and of own
- Talking about special days
- Reinforcing classroom rules
- Playing in a group, taking turns
- Selecting resources independently
- Developing confidence to perform in front of an audience

MATHEMATICS

- Using numbers in rhymes
- Reciting to 10
- Counting objects that can be moved
- Introducing numerals
- Ordering objects by size, measuring with cubes
- Making printed patterns
- Matching and describing shapes
- Ordering stories, night time routines, pictures

PHYSICAL DEVELOPMENT

- Food technology- using utensils/tools to make
- Dancing (Sticky Kids), party dancing, party games
- Using a pencil or paintbrush for tracing, drawing, writing name, colouring
- Using scissors to cut a simple shape
- Outdoor climbing / balancing and pedalling
- Small games equipment- throwing, catching, rolling, balancing on stilts
- Understanding importance of - safety at night time, sleeping
- Gymnastics- finding a space, walking/running in different directions/ speeds, travelling on hands and feet, balancing and using mats.